Though Miles Apart

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1. INTRODUCTION

"We comfort ourselves by reliving memories of protection. Something closed must retain our memories, while leaving them their original value as images."

- Gaston Bachelard, *The Poetics of Space*

Though Miles Apart (Figure 1), was created from the artist's own desire to use reminiscing as a shared activity in her artwork. Having experienced loss within her family, she utilizes memory to recall good times that were shared. In realizing that memory can be a shared experience among people, she collected different memories from her colleagues of different cultures and asked them to share their own narratives, through images and video. Through this interactive installation and the process of reminiscing, people of different backgrounds can learn about the memories of others and share their own, potentially realizing shared similarities, despite the differences.

2. INTERACTIVE INSTALLATION

2.1 Overview

Though Miles Apart is an interactive installation that invites audience to physically touch soft sensors to engage with five culturally diverse memories from five individuals. When an audience member approaches to the installation, five soft pebble-like objects glow to attract their attention. As the participant kneels down to touch one of the glowing sensors, a designated video narrative is projected onto the pond-like surface and will play once it is done or until the participant plays another video.

The installation consists of five videos made from the memories of international female art students from Peru, South Korea, the United Arab Emirates, America, and Thailand. These women shared their

memories of their place of origin and, with them, the stories that came from them.

In order to view these memories, a soft, tangible interface was made, so that participants can access each story and watch them come to life on the surface.

2.2 Installation

As visitors approach the dimly lit space, the first things they see are five glowing soft, areas of a circle of pebble-like forms. Within the middle of the soft puffs plays an initial video of ripples expanding from the lit, sensing areas. Once a participant touches the sensing area, a short thirty-seconds video of one of the five different narratives will play. A translated version of an excerpt from Shuidiao Getou's melody plays in accordance with the native origin of the person. Once played, the video fades back into its initial state, waiting for a participant to play another video. The installation's design is reminiscent of a circular pond, with soft pebble-like forms outlining the border. Within the space, polyfill obscures parts of the projected image and acts as a 'fog' in order to cloud the memory shown. It is encouraged for participants to push away at the fog, to gain clarity of the imagery. Calling back to the inspiration's notion of the moon, the glow of the projection mimics the glow of a moon on a pond's surface.

2.3 Soft tangible circuit

Among the soft, pebble-like forms along the outer edge, there are five glowing conductive sensing areas. These areas produce a fading pattern to show their inactivity and will only glow solidly when they are grasped. This is done through soft circuitry, which are electrical circuits made from textiles. These sensing areas were made as capacitive sensors, using conductive thread and an Arduino microcontroller. LEDs are embedded within the areas to act as visual feedback to the viewer.

Figure 1: *Though Miles Apart* installation.

Figure 2: *Though Miles Apart* diagram.

2.4 Projection

The footage used within the installation was sourced from five people of different cultures – Korean, Arabic, Thai, Peruvian, and American – experiencing disconnectedness amongst family members. They provided a range of footage from either childhood to the present, as memories they were willing to share. A parallax effect was applied to the photos in order to make them feel more ‘alive’. The footage was then edited to create abstract imagery, in order to focus on universal elements that can be relatable to anyone. The sound is an excerpt from Shuidiao Getou’s melody, translated into the different languages.

English Translation

‘Why does the moon tend to be full when people are apart?’

People experience sorrow, joy, separation and reunion,

The moon may be dim or bright, round or crescent-shaped,

This imperfection has been going on since the beginning of time.

May we all be blessed with longevity.

Though thousands of miles apart, we are still able to share the beauty of the moon together.’

3. TECHNICAL INFORMATION

The installation will be equipped with an Arduino and a laptop to run the installation. A mini projector can be provided by the artist and will require a long enough HDMI to reach the laptop running it. The

program is run through Arduino and Processing to play the videos.

4. EXHIBITION SPACE REQUIREMENTS

Minimal space required for the installation is a 6ft x 6ft room, that is dark or dimly lit (Figure 2). A truss system or mounting system is needed for a mini projector to be mounted to the ceiling.

5. CONCLUSION

Though Miles Apart explores the act of reminiscence through projected imagery of memories from people of different cultures. While the memories were individualized to the person that provided it, visitors of no relation are still able to extract their own nostalgia through the footage and conversation. The concept was realized as a soft, tangible interface to mimic the setting of a pond in moonlight. Reflecting Shuidiao Getou’s moon and through the process of reminiscing, though we may be miles apart from the people we share memories with, we are still able to share the beauty of them together.

We hope to expand the installation so that more participants can access the project more comfortably and to provide added interaction of uploading individual’s memories into the space.

6. REFERENCES

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